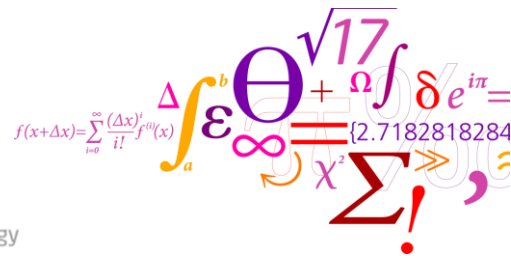


HAWC2 - Course

Lesson 1: Defining the Structure



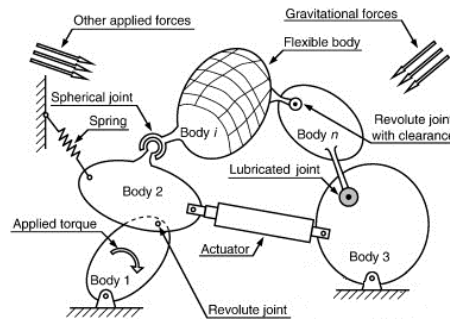
Risø DTU
National Laboratory for Sustainable Energy

Agenda

- Bit of theory: short intro to the multibody formulation
- Hawc2 blocks and the input file
 - Inputs for the structure:Main_body: defining the 'pieces':Centerline definition
 - Timoshenko beam properties
 - Damping
 - Orientation
 - Constraints
- Hawc2 output
 - Body-beam-structure output
 - Eigen analysis output
- Exercises

What is a multibody formulation?

- A general coupling method for independent structural objects (rigid or flexible). Method used also referred to as floating frame of reference.
- Large rotations and translation are accounted for in the coupling point.
- Small deflections are assumed within the objects
- Couplings are done using algebraic constraints (fixed relative position, joints, controlled position etc.)
- Every body: set of Timoshenko beams elements (6 DOF)



[Shabana, "Dynamics of multibody systems": Floating reference of frame formulation]

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Structure

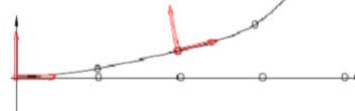
Multibody Formulation



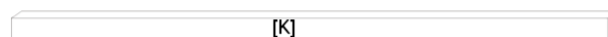
1. Full Structure (WT)



2. Component (main_bodies)



3. Bodies (reference system)



4. Body -Beam



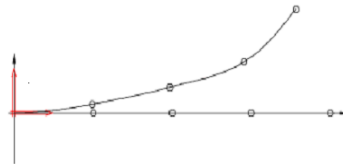
5. Beam elements (Timoshenko)

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Structure

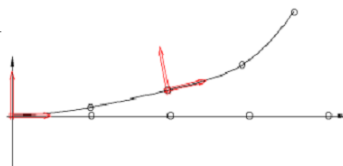
Sub-Structure Kinematics

Linear



$$K = \begin{bmatrix} \begin{bmatrix} \vdots \\ \vdots \end{bmatrix} \\ \vdots \end{bmatrix}$$

Multibody
(2 bodies)



$$K = \begin{bmatrix} \begin{bmatrix} \vdots \\ \vdots \end{bmatrix} \\ \vdots \end{bmatrix}$$

Coupling constraints

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Structure

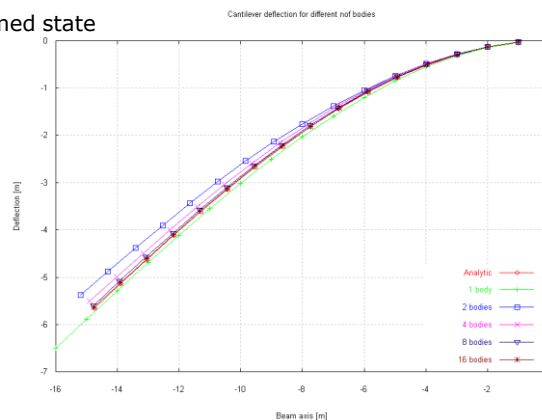
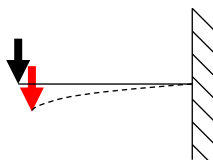
One effect of Multiple Bodies per Blade

Multibody Formulation: Allows Large deflections, Linear formulation inside each body (small deflection)

- Multiple bodies allow for non linearities (large deflections & rotations): deformation states of last node passed to next body reference frame.
- Forces applied to deformed state

Example:

- Cantilevered beam loaded by end-load.



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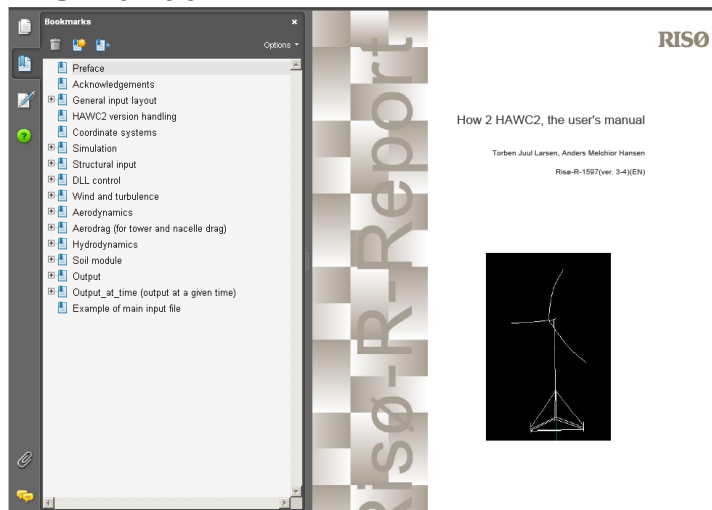
Relevance of large rotations ?

Tjæreborg
10 m/s



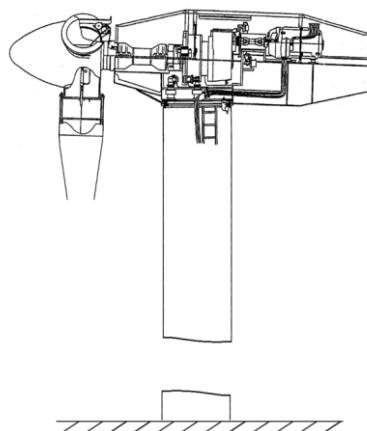
External flap/edge loads on blade causes torsion when blades deflect. Main torsion load effect on blades. This also contributes to blade twist.

The manual



Turbine modeling with beam elements

- Division of turbine components into a HAWC2 model consisting of main bodies and beam elements

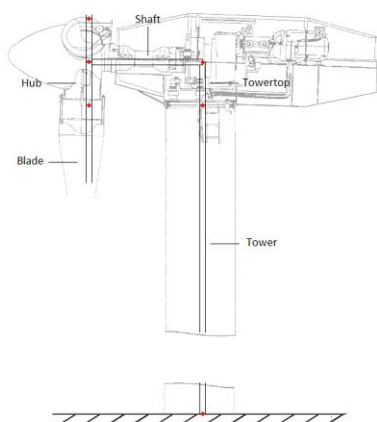


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Structure

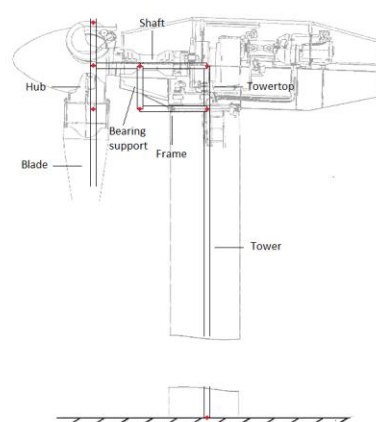
Main bodies

Traditional way of modeling nacelle



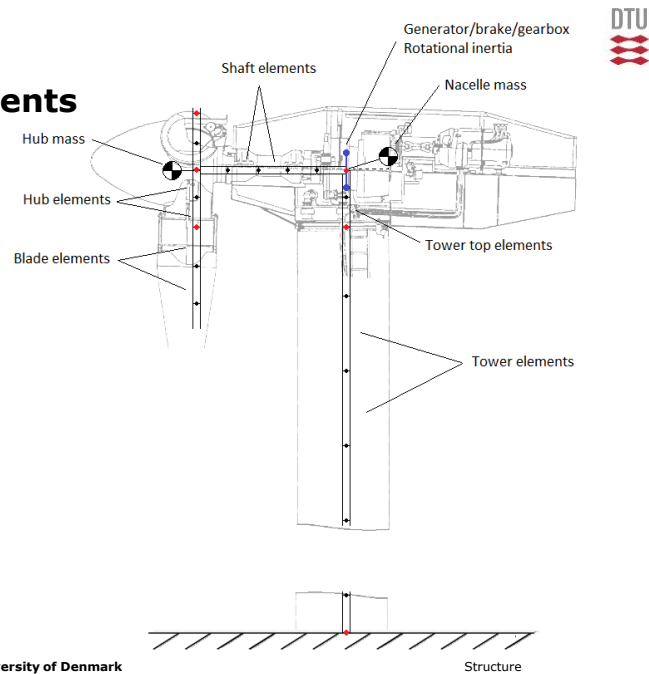
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Alternative way of modeling nacelle



Structure

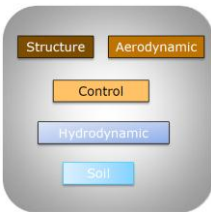
Beam elements



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Hawc2 blocks

- Aim: *simulate the loads that a wind turbine might experience*



Wind Turbine



External Conditions

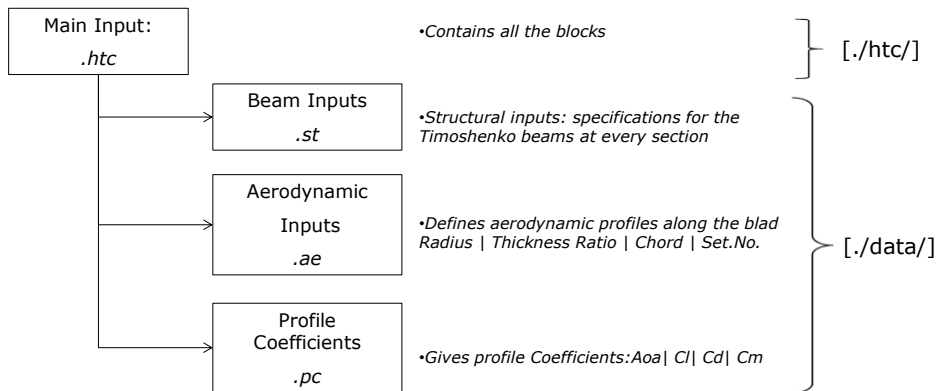


Structure

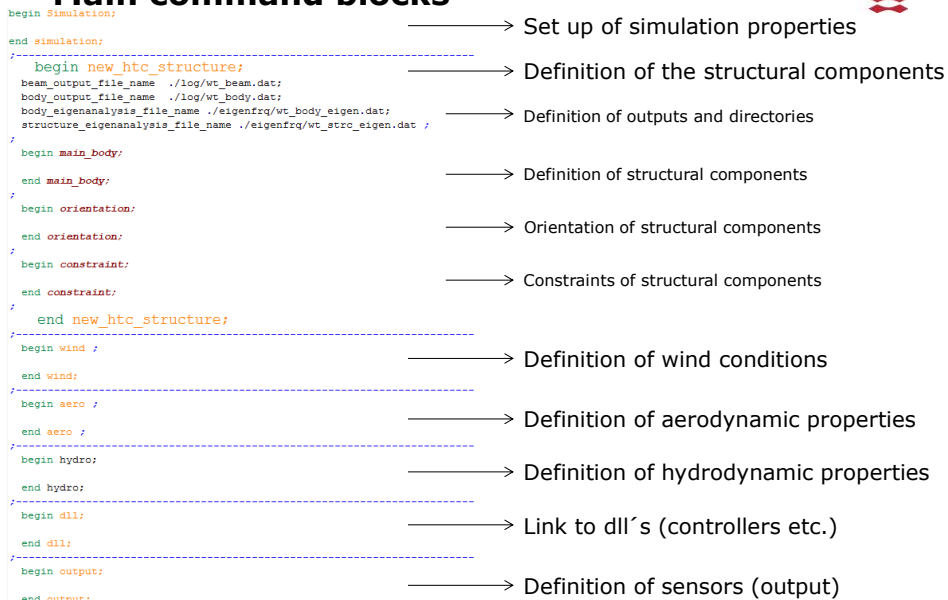
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Hawc2 input files:

- How the input files are organized:



Main command blocks



new_htc_structureBlock

```

-----
begin new_htc_structure;
  beam_output_file_name ./log/wt_beam.dat;
  body_output_file_name ./log/wt_body.dat;
  body_eigenanalysis_file_name ./eigenfrq/wt_body_eigen.dat;
  structure_eigenanalysis_file_name ./eigenfrq/wt_strc_eigen.dat ;
-----
begin main_body;

end main_body;
-----
begin orientation;

end orientation;
-----
begin constraint;

end constraint;
-----
end new_htc_structure;
-----

```

1) Set up the *main_bodies* (*components*)

- Internal coordinate system
- Structural properties

2) Give the orientation of the *main_bodies*(*initial position and velocity*)

3) How do the *main_bodies*connect to each other

htc_structure definitions

- A body is a structural object with its own coo. system and position and orientation according to the global coo. Bodies are connected by constraints.
- To make it convenient for the user the terminology *main_body* is often used. This is a body or a structural component which is subdivided into bodies. Could also be understood as a sub structure (Tower, shaft, blade...)
- The *main_body* properties must be set up in its own coordinate system first!
- Secondly the initial position, orientation, velocity, rotation velocity must be defined.
- Last the constraints are defined.

Define Main_body

```
begin main_body;
```

•Initialization

Name, type, nbodies, distribution

•Rayleigh Damping

•Assign structural properties:

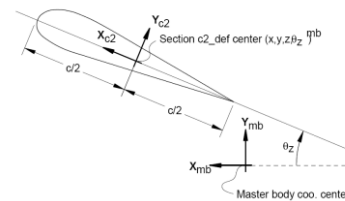
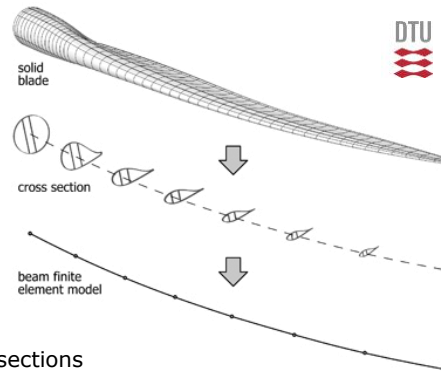
Call to .stfile

Properties of Timoshenko's beam sections

•Centerline Definition:

Relation between the main body coordinate system (pitch axis) and the local-sections coordinate system: centerline (half-chord point), twist.

(Concentrated mass-inertia)



```
end main_body;
```

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Structure

Main_Body example

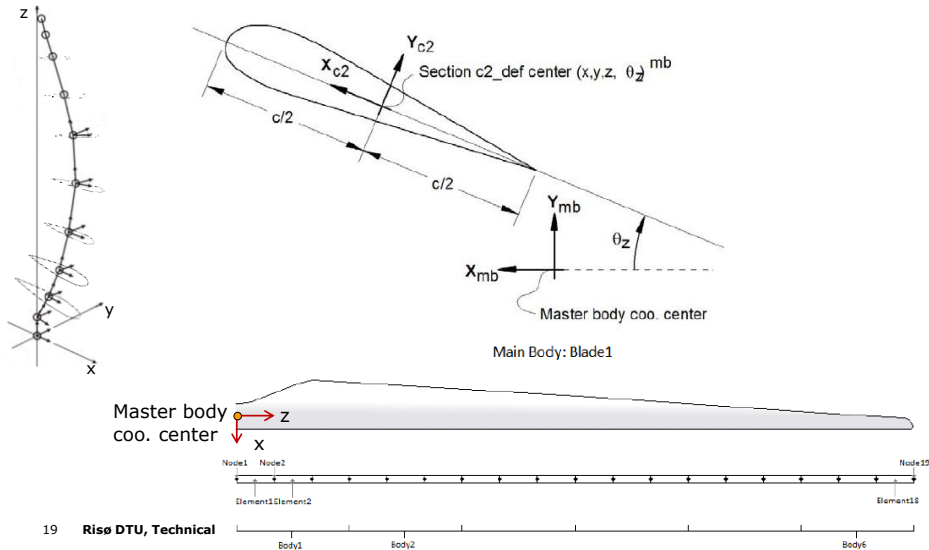
```
begin main_body;
  name      blad1 ;
  type      timoschenko ;
  nbodies   9 ;
  node_distribution  c2_def;
  damping_posdef  1.16e-4 5.75e-5 6.1e-6 6.5e-4 5.1e-4 6.4e-4 ;
begin timoschenko_input ;
  filename ./data/NREL_SMW_st.txt ;
  set 5 1 ;          set subset
end timoschenko_input;
begin c2_def;
  nsec 19 ;
  Definition of centerline (main_body coordinates)
  sec 1      0.0000      0.0000      0.000      0.000      ; x,y,z. twist
  sec 2      -0.0027      0.0006      1.367      -13.308      ;
  sec 3      -0.1057      0.0250      4.100      -13.308      ;
  sec 4      -0.2501      0.0592      6.833      -13.308      ;
  sec 5      -0.4592      0.1086      10.250      -13.308      ;
  sec 6      -0.5699      0.1157      14.350      -11.480      ;
  sec 7      -0.5485      0.0983      18.450      -10.162      ;
  sec 8      -0.5246      0.0832      22.550      -9.011      ;
  sec 9      -0.4962      0.0679      26.650      -7.795      ;
  sec 10     -0.4654      0.0534      30.750      -6.544      ; 50% blade radius
  sec 11     -0.4358      0.0409      34.850      -5.361      ;
  sec 12     -0.4059      0.0297      38.950      -4.188      ;
  sec 13     -0.3757      0.0205      43.050      -3.125      ;
  sec 14     -0.3452      0.0140      47.150      -2.319      ;
  sec 15     -0.3146      0.0084      51.250      -1.526      ;
  sec 16     -0.2891      0.0044      54.667      -0.863      ;
  sec 17     -0.2607      0.0017      57.400      -0.370      ;
  sec 18     -0.1774      0.0003      60.133      -0.106      ;
  sec 19     -0.1201      0.0000      61.500      -0.000      ;
end c2_def ;
end main_body;
```

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Structure

Definition of the centerline

Position and orientation of half chord point related to main body coordinate



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Structural input in data file

\$1 Main data set number 1 - an example of a shaft structure

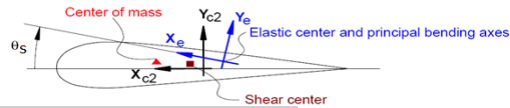
```
*****
More comments space
r      m      x_cg      y_cg      r1_x      r1_y      x_sh      y_sh      E      G      I_x      I_y      K      k_x      k_y      A      theta_s      x_o      y_o
[m]    [kg/m] [m]    [m]    [m]    [m]    [m]    [m]    [N/m^2] [N/m^2] [N/m^4] [N/m^4] [N/m^4] [-]    [-]    [m^2] [deg]    [m]    [m]
$1 10 Sub set number 1 with 10 data rows
0.00 100 0 0 224.18 224.18 0 0 2.10E+11 0.10E+10 1.00E+02 1.00E+02 0.05376 0.52 0.52 0.59 0 0.0 0.0
0.10 100 0 0 224.18 224.18 0 0 2.10E+11 0.10E+10 1.00E+02 1.00E+02 0.05376 0.52 0.52 0.59 0 0.0 0.0
0.1001 1 0 0 0.2 0.2 0 0 2.10E+11 0.10E+10 1.00E+02 1.00E+02 0.05376 0.52 0.52 0.59 0 0.0 0.0
1.00 1 0 0 0.2 0.2 0 0 2.10E+11 0.10E+10 1.00E+02 1.00E+02 0.05376 0.52 0.52 0.59 0 0.0 0.0
1.00 1 0 0 0.2 0.2 0 0 2.10E+11 0.10E+10 1.00E+02 1.00E+02 0.05376 0.52 0.52 0.59 0 0.0 0.0
2.00 1 0 0 0.2 0.2 0 0 2.10E+11 0.10E+10 1.00E+02 1.00E+02 0.05376 0.52 0.52 0.59 0 0.0 0.0
3.00 1 0 0 0.2 0.2 0 0 2.10E+11 0.10E+10 1.00E+02 1.00E+02 0.05376 0.52 0.52 0.59 0 0.0 0.0
3.20 1 0 0 0.2 0.2 0 0 2.10E+11 0.10E+10 1.00E+02 1.00E+02 0.05376 0.52 0.52 0.59 0 0.0 0.0
4.00 1 0 0 0.2 0.2 0 0 2.10E+11 0.10E+10 1.00E+02 1.00E+02 0.05376 0.52 0.52 0.59 0 0.0 0.0
5.0191 1 0 0 0.2 0.2 0 0 2.10E+11 0.10E+10 1.00E+02 1.00E+02 0.05376 0.52 0.52 0.59 0 0.0 0.0
*****
More comments space
r      m      x_cg      y_cg      r1_x      r1_y      x_sh      y_sh      E      G      I_x      I_y      K      k_x      k_y      A      theta_s      x_o      y_o
[m]    [kg/m] [m]    [m]    [m]    [m]    [m]    [m]    [N/m^2] [N/m^2] [N/m^4] [N/m^4] [N/m^4] [-]    [-]    [m^2] [deg]    [m]    [m]
$2 10 As dataset 1, but stiff
0.00 100 0 0 224.18 224.18 0 0 2.10E+16 0.10E+15 1.00E+02 1.00E+02 0.05376 0.52 0.52 0.59 0 0.0 0.0
0.10 100 0 0 224.18 224.18 0 0 2.10E+16 0.10E+15 1.00E+02 1.00E+02 0.05376 0.52 0.52 0.59 0 0.0 0.0
0.1001 1 0 0 0.2 0.2 0 0 2.10E+16 0.10E+15 1.00E+02 1.00E+02 0.05376 0.52 0.52 0.59 0 0.0 0.0
1.00 1 0 0 0.2 0.2 0 0 2.10E+16 0.10E+15 1.00E+02 1.00E+02 0.05376 0.52 0.52 0.59 0 0.0 0.0
1.00 1 0 0 0.2 0.2 0 0 2.10E+16 0.10E+15 1.00E+02 1.00E+02 0.05376 0.52 0.52 0.59 0 0.0 0.0
2.00 1 0 0 0.2 0.2 0 0 2.10E+16 0.10E+15 1.00E+02 1.00E+02 0.05376 0.52 0.52 0.59 0 0.0 0.0
3.00 1 0 0 0.2 0.2 0 0 2.10E+16 0.10E+15 1.00E+02 1.00E+02 0.05376 0.52 0.52 0.59 0 0.0 0.0
3.20 1 0 0 0.2 0.2 0 0 2.10E+16 0.10E+15 1.00E+02 1.00E+02 0.05376 0.52 0.52 0.59 0 0.0 0.0
4.00 1 0 0 0.2 0.2 0 0 2.10E+16 0.10E+15 1.00E+02 1.00E+02 0.05376 0.52 0.52 0.59 0 0.0 0.0
5.0191 1 0 0 0.2 0.2 0 0 2.10E+16 0.10E+15 1.00E+02 1.00E+02 0.05376 0.52 0.52 0.59 0 0.0 0.0
*****
More comments space
r      m      x_cg      y_cg      r1_x      r1_y      x_sh      y_sh      E      G      I_x      I_y      K      k_x      k_y      A      theta_s      x_o      y_o
[m]    [kg/m] [m]    [m]    [m]    [m]    [m]    [m]    [N/m^2] [N/m^2] [N/m^4] [N/m^4] [N/m^4] [-]    [-]    [m^2] [deg]    [m]    [m]
$3 10 as data set 1 but changed mass properties
0.00 1000 0 0 2.2418 2.2418 0 0 2.10E+11 0.10E+10 1.00E+02 1.00E+02 0.05376 0.52 0.52 0.59 0 0.0 0.0
0.10 1000 0 0 2.2418 2.2418 0 0 2.10E+11 0.10E+10 1.00E+02 1.00E+02 0.05376 0.52 0.52 0.59 0 0.0 0.0
0.1001 1 0 0 0.2 0.2 0 0 2.10E+11 0.10E+10 1.00E+02 1.00E+02 0.05376 0.52 0.52 0.59 0 0.0 0.0
1.00 1 0 0 0.2 0.2 0 0 2.10E+11 0.10E+10 1.00E+02 1.00E+02 0.05376 0.52 0.52 0.59 0 0.0 0.0
1.00 1 0 0 0.2 0.2 0 0 2.10E+11 0.10E+10 1.00E+02 1.00E+02 0.05376 0.52 0.52 0.59 0 0.0 0.0
2.00 1 0 0 0.2 0.2 0 0 2.10E+11 0.10E+10 1.00E+02 1.00E+02 0.05376 0.52 0.52 0.59 0 0.0 0.0
3.00 1 0 0 0.2 0.2 0 0 2.10E+11 0.10E+10 1.00E+02 1.00E+02 0.05376 0.52 0.52 0.59 0 0.0 0.0
3.20 1 0 0 0.2 0.2 0 0 2.10E+11 0.10E+10 1.00E+02 1.00E+02 0.05376 0.52 0.52 0.59 0 0.0 0.0
4.00 1 0 0 0.2 0.2 0 0 2.10E+11 0.10E+10 1.00E+02 1.00E+02 0.05376 0.52 0.52 0.59 0 0.0 0.0
5.0191 1 0 0 0.2 0.2 0 0 2.10E+11 0.10E+10 1.00E+02 1.00E+02 0.05376 0.52 0.52 0.59 0 0.0 0.0
*****
```

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Structure

Timoshenko_inputfile (.st)

Position of structural centers related to c2_def section coo.



1	r, curved length distance from main_body node 1 [m]
2	m, mass per unit length [kg/m]
3	xm, xc2-coordinate from C1/2 to mass center [m]
4	ym, yc2-coordinate from C1/2 to mass center [m]
5	rix, radius of inertia related to elastic center. Corresponds to rotation about principal bending xe axis [m]
6	riy, radius of inertia related to elastic center. Corresponds to rotation about principal bending ye axis [m]
7	xs, xc2-coordinate from C1/2 to shear center [m]
8	ys, yc2-coordinate from C1/2 to shear center [m]
9	E, modulus of elasticity [N/m2]
10	G, shear modulus of elasticity [N/m2]
11	Ix, area moment of inertia with respect to principal bending xe axis [m4]
12	Iy, area moment of inertia with respect to principal bending ye axis [m4]
13	K, torsional stiffness constant with respect to ze axis at the shear center [m4/rad]. For a circular section only this is identical to the polar moment of inertia.
14	kx shear factor for force in principal bending xe direction [-]
15	ky, shear factor for force in principal bending ye direction [-]
16	A, cross sectional area [m2]
17	theta_s structural pitch about xc2 axis. This is the angle between the xc2 -axis defined with the c2_def command and the main principal bending axis xe.
18	xe, xc2-coordinate from C1/2 to center of elasticity [m]
19	ye, yc2-coordinate from C1/2 to center of elasticity [m]



Timoshenko_inputfile (.st)

- A small explanation about radius of gyration (also called radius of inertia) and the area moment of inertia (related to stiffness) is shown below in N.5 and N.11

- N.5 r_{ix} [m] Radius of inertia. Related to the Moment of Inertia I_{xx} [$kg \cdot m^2$], which gives the rotation inertia, resistance to change in rotation rate:

$$I_{xx} = \int r_{ix}^2 dm \rightarrow r = \sqrt{\frac{I_{xx}}{m}} = \sqrt{\frac{I_x}{A}}$$

- N.11 I_x [m^4] Area moment of inertia with respect to x_e . It's the second moment of area $I_x = \int y^2 dA$. Multiplied by Young's modulus E gives the flapwise bending stiffness:

$$\text{Stiff}_{\text{flap}} = E \cdot I_x = \frac{M}{d^2 w / d^2 x}$$

$$\text{Stiff}_{\text{edge}} = E \cdot I_y$$

$$\text{Stiff}_{\text{tors}} = G \cdot K$$

Timoshenko_inputfile (.st)

- A small explanation about shear factor N.14 and N.15. The shear factor k_x, k_y is implemented as $1/f_s$ where f_s is the form factor also referred to as the shear coefficient.
- Setting a very high value for k_x, k_y and the beam will behave as a Bernoulli Euler beam (no shear stress)

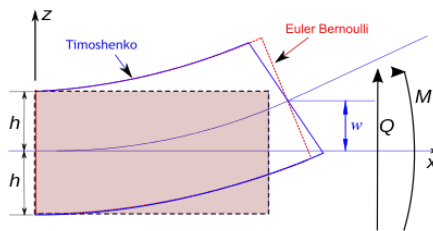
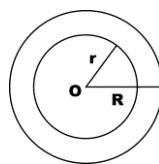


Table 10-4 Form factor f_s for shear

Section	f_s
Rectangle	$\frac{6}{5}$
Circle	$\frac{10}{9}$
Thin tube	2
I-section or box section	$\frac{A}{A_{web}}$

Cylinder example (Steel)

D=1 m
t=20 mm
R=0.5
r=0.48



Rho=7850 kg/m³
N.9: E=2.10E+11 N/m²
N.10: E=8.08E+10 N/m²
N.16: A=pi*(R²-r²)=0.06158 m²
N.2: m=rho*A=4.7350E+02 kg/m
N.11-12: I_x=I_y=pi/4*(R⁴-r⁴)=7.3952E-03 m⁴
N.5-6: R_{ix}=R_{iy}=Sqrt(I_x/A)=0.34655 m
N.14-15: k_x=k_y=1/2=0.5
N.13: K/I_p=pi/32*(D⁴-d⁴)=0.01479 m⁴
N.3,4,7,8,17,18,19: x_m, y_m, x_s, y_s, θ_s, x_e, y_e = 0

$$I = \frac{\pi}{4} (r_o^4 - r_i^4)$$

, where:

I = Area Moment of Inertia of Cylinder (m⁴)

r_o = Outer Radius (m)

r_i = Inner Radius (hole) (m), is 0 for a solid cylinder.

$$I_p = \pi \cdot (D^4 - d^4) / 32$$

I_p = Polar moment of inertia

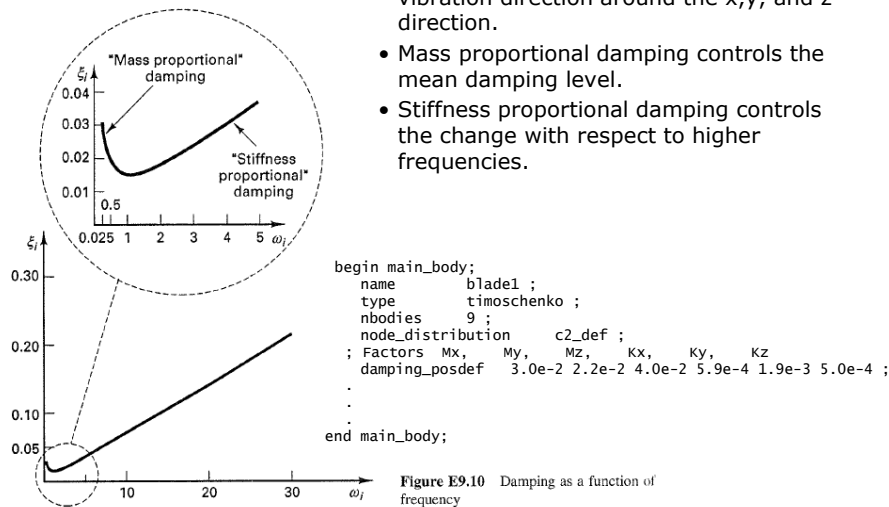
D = Outer diameter (m)

d = Inner diameter (m)

Rayleigh damping parameters



- Mass and stiffness proportional damping parameters need to be given for the vibration direction around the x,y, and z direction.
- Mass proportional damping controls the mean damping level.
- Stiffness proportional damping controls the change with respect to higher frequencies.



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Structure

Damping with multiple bodies (blades)



- The mass proportional part of the damping matrix yields a different damping if the number of bodies is changed
- This can be handled by:

1. Set the mass proportional part of the damping to zero (damping_posdef 0.0 0.0 0.0 Kx Ky Kz) and only use the stiffness proportional part when tuning.
2. Only tune damping by using "structure_eigenanalysis"

-Remember to use the same number of bodies as in the real time simulations. If it is important to look into the damping on main_body level this means that it is necessary to make a set-up for all components consisting of multiple bodies which are then cantilevered (fix0) and tuned separately. Usually it is sufficient to use "structure_eigenanalysis" on the entire structure.

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Structure

new_htc_structureBlock

```

-----
begin new_htc_structure;
  beam_output_file_name ./log/wt_beam.dat;
  body_output_file_name ./log/wt_body.dat;
  body_eigenanalysis_file_name ./eigenfrq/wt_body_eigen.dat;
  structure_eigenanalysis_file_name ./eigenfrq/wt_strc_eigen.dat ;
-----
begin main_body;

end main_body;
-----
begin orientation;

end orientation;
-----
begin constraint;

end constraint;
-----
end new_htc_structure;
-----

```

1) Set up the *main_bodies*
(*components*)

- Internal coordinate system
- Structural properties

2) Give the orientation of the
main_bodies(*initial position and velocity*)

3) How do the *main_bodies* connect
to each other

Coordinate systems

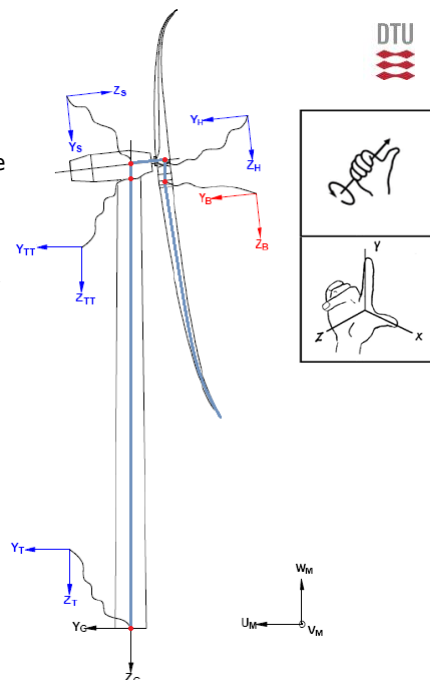
•Each *main_body* defined in its coordinate system (c2_def)

•Orientation block defines:

- Relation between the *main_bodies* coordinate systems (how the 'pieces' assemble...)
- Initial conditions: position and velocity (initial!)

HAWC2 uses a fixed Global coordinate system (right hand coordinate system, Z pointing downwards, Y same direction as the on coming wind)

Blade coordinate systems is not optional:
X towards leading edge and Y in flap!



Orientation

```

begin orientation:
  begin base:
    body tower:
      inpos 0.0 0.0 0.0 ;      initial position of node 1
      body_eulerang 0.0 0.0 0.0;
    end base;
  ;
  begin relative:
    body1 tower top last;
    body2 tower top 1;
    body2_eulerang 0.0 0.0 0.0;
  end relative;
  ;
  begin relative:
    body1 tower top last;
    body2 shaft 1;
    body2_eulerang 90.0 0.0 0.0;
    body2_eulerang 5.0 0.0 0.0; 5 deg tilt angle
    body2_ini_rotvec_el 0.0 0.0 -1.0 0.5 ; body initial rotation
  end relative;
  ;
  begin relative:
    body1 shaft last;
    body2 hub1 1;
    body2_eulerang -90.0 0.0 0.0;
    body2_eulerang 0.0 180.0 0.0;
    body2_eulerang 2.5 0.0 0.0; 2.5deg cone angle
  end relative;
  .....
end orientation:

```

1) "feet on the ground":

Relate to inertial coordinate system

2) Relative orientation between two main_bodies: (can be repeated)

•Body 1 (and 2): name + node

•EulerAng: (can be repeated)

Rotation of body2 coordinate system, wrt to body1.

Angles in body2 system, around c2 origo.

Good Practice: one rotation at the time

•ini_rotvec:

Initial rotation around the specified axis, with specified value. Axis in body2 coordinates.

new_htc_structureBlock

```

-----
begin new_htc_structure;
  beam_output_file_name ./log/wt_beam.dat;
  body_output_file_name ./log/wt_body.dat;
  body_eigenanalysis_file_name ./eigenfrq/wt_body_eigen.dat;
  structure_eigenanalysis_file_name ./eigenfrq/wt_strc_eigen.dat ;
-----
  begin main_body;

  end main_body;
-----
  begin orientation;

  end orientation;
-----
  begin constraint;

  end constraint;
-----
end new_htc_structure;
-----

```

1) Set up the *main_bodies* (components)

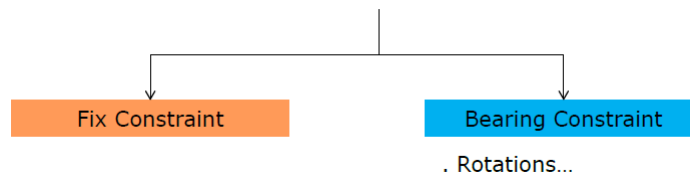
- Internal coordinate system
- Structural properties

2) Give the orientation of the *main_bodies* (initial position and velocity)

3) How do the *main_bodies* connect to each other

Constraints

- Constraint relation in between *main_bodies*:
- How do the pieces stick together?



Constraints

- Fix0: This constraint fix node number 1 of a given *main_body* to ground.
- Fix1: This constraint fix a given node on one *main_body* to another *main_body*'s node.
- Fix 2: This constraint fix a node 1 on a *main_body* to ground in x,y,z direction. The direction that is free or fixed is optional.
- Fix 3: This constraint fix a node to ground in tx,ty,tz rotation direction. The rotation direction that is free or fixed is optional.
- Fix 4: Constraint that locks a node on a body to a another node in translation but not rotation with a prestress feature. The two nodes will start at the defined positions to begin with but narrow the distance until fully attached at time T.

– Disable at a time option for fix 1 and 2

Constraints

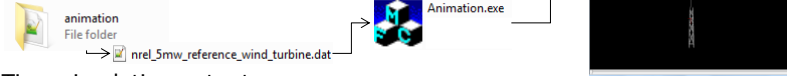
- Bearing 1: Constraint with properties as a bearing without friction. A sensor with same identification name as the constraint is set up for output purpose.
- Bearing 2: This constraint allows a rotation where the angle is directly specified by an external dll action command.
- Bearing 3: This constraint allows a rotation where the angle velocity is kept constant throughout the simulation.
- Bearing 4: This constraint is a cardan shaft constraint. Locked in relative translation. Locked in rotation around one vector and allows rotation about the two other directions.

Constraints

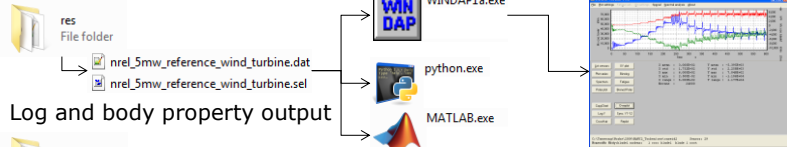
```
begin constraint;
begin fix0; fixed to ground in translation and rotation of node 1
  body tower;
end fix0;
;
begin bearing1;                                free bearing
  name shaft_rot ;
  body1 tower last;
  body2 shaft 1;
  bearing_vector 2 0.0 0.0 -1.0;                x=coo (0=global,1=body1,2=body2)
end bearing1;
;
begin fix1;
  body1 shaft last;
  body2 hub1 1;
end fix1;
;
begin bearing2;                                forced bearing
  name pitch1;
  body1 hub1 last;
  body2 blade1 1;
  bearing_vector 2 0.0 0.0 -1.0;                x=coo (0=global,1=body1,2=body2)
end bearing2;
;
End constraint;
```

Output

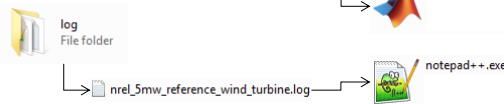
Animation output



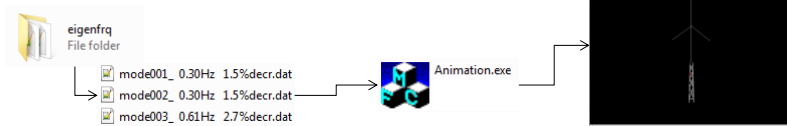
Time simulation output



Log and body property output



Eigen frequency output



Output – Animation,log,body & eigen freq.

```
begin Simulation;
time_stop 0.1;
solvertype 1 ; (newmark)
on_no_convergence continue ;
convergence_limits 1E3 1.0 0.7 ;
logfile ./logfiles/structure.log ;
animation ./animation/NREL_5MW_blade_eig.dat;
begin newmark;
deltat 0.02;
end newmark;
end simulation;
;
```

Logfile → Animation

```
begin new_htc_structure;
beam_output_file_name ./logfiles/structure_beam.dat;
body_output_file_name ./logfiles/structure_body.dat;
body_eigenanalysis_file_name ./eigenfrq/structure_body_eigen.dat;
structure_eigenanalysis_file_name ./eigenfrq/structure_strc_eigen.dat;
struct_inertia_output_file_name ./logfiles/structure_struct.dat;
```

Beam and body properties
Body eigen freq.
Full system eigen freq.
Body list properties

Beam – body – structure output



- Commands written in the **new_htc_structure** command block

beam_output_file_name ./logfiles/caseid_beam.dat;

➤ Calculated beam properties of the bodies are written to this file

body_output_file_name ./logfiles/caseid_body.dat

➤ Body initial position and orientation are written to this file

struct_inertia_output_file_name ./logfiles/caseid_struct.dat;

➤ Body mass, center of gravity and added mass are written to this file

Natural frequencies



- Commands written in the **new_htc_structure** command block

body_eigenanalysis_file_name ./eigenfrq/caseid_body_eigen.dat;

➤ Eigenfrequencies of local body written to this file

structure_eigenanalysis_file_name ./eigenfrq/caseid_strc_eigen.dat;

➤ Eigenfrequencies and animation files for full turbine modeshapes at stand still are written

Output - Time simulation output

```
begin output;
  filename ./res/NREL_5MW_blade_eig ;
  ; time 50.0 650.0 ;
  buffer 1 ;
  general time;
  data_format hawc_binary;
;
  constraint bearing1 shaft_rot 1; angle and angle velocity
  constraint bearing1 shaft_rot 2; angle and angle velocity
  constraint bearing2 pitch1 5;   angle and angle velocity
  constraint bearing2 pitch2 5;   angle and angle velocity
  constraint bearing2 pitch3 5;   angle and angle velocity
  aero omega ;
  aero torque;
  aero power;
  aero thrust;
  wind free_wind 1 0.0 0.0 -90.0; local wind at fixed position: coo (1=global,2=non-rotation rotor coo.), pos x, pos y, pos z
;
  mbdy momentvec towertop 1 2 towertop # yaw bearing ;
  mbdy forcevec towertop 1 2 towertop # yaw bearing ;
end output;
```

Exercises – structure.htc

1. Make a sketch of the modeled turbine including the local main_body coordinate systems and global coordinates and bearing rotation vectors. Use e.g. the beam_output_file_name and body_output_file_name to help with the overview.
2. Run "structure.htc" Calculate natural frequencies of individual bodies and turbine in general. Animate with the animation.exe program.
3. Run "sim_windap.htc" the time simulation and evaluate results in windap.
4. Tune the damping of the blades to a desired value
5. Correct the output sensors in "sim_windap.htc"

Exercise 1 Draw the turbine

```

begin main_body;
    name tower ;
    sec 1 0.0 0.0 0.0 0.0 ; x,y,z,twist
    sec 8 0.0 0.0 -87.6 0.0 ;

    name towertop ;
    sec 1 0.0 0.0 0.0 0.0 ; x,y,z,twist
    sec 2 0.0 0.0 -1.96256 0.0 ;

    name shaft ;
    sec 1 0.0 0.0 0.0 0.0 ; x,y,z,twist
    sec 5 0.0 0.0 5.0191 0.0 ;

    name hub1 ;
    sec 1 0.0 0.0 0.0 0.0 ; x,y,z,twist
    sec 2 0.0 0.0 1.5 0.0 ; ;

    name blad1 ;
    sec 1 0.0 0.0 0.0 0.0 ; x,y,z,twist
    sec 19 -0.1201 0.0000 61.500 -0.000 ;
end main_body;

begin orientation;
    body tower;
    inipos 0.0 0.0 0.0 ;
    body_eulerang 0.0 0.0 0.0 ;

    body1 tower last;
    body2 towertop 1;
    body2_eulerang 0.0 0.0 0.0 ;

    body1 towertop last;
    body2 shaft 1;
    body2_eulerang 90.0 0.0 0.0 ;
    body2_eulerang 5.0 0.0 0.0 ;
    body2_ini_rotvec_d1 0.0 0.0 -1.0 0.2

    body1 shaft last;
    body2 hub1 1;
    body2_eulerang -90.0 0.0 0.0 ;
    body2_eulerang 0.0 180.0 0.0 ;
    body2_eulerang 2.5 0.0 0.0 ;

    body1 blad1 last;
    body2 blad1 1;
    body2_eulerang 0.0 0.0 0.0 ;
end orientation;

begin constraint;
    begin fix0: fixed to ground
        body tower;
    end fix0;

    begin fix1;
        body1 tower last ;
        body2 towertop 1;
    end fix1;

    begin bearing1;
        name shaft_rot;
        body1 towertop last;
        body2 shaft 1;
        bearing_vector 2 0.0 0.0 -1.0;
    end bearing1;

    begin fix1;
        body1 shaft last ;
        body2 hub1 1;
    end fix1;

    begin bearing2;
        name pitch1;
        body1 hub1 last;
        body2 blad1 1;
        bearing_vector 2 0.0 0.0 -1.0;
    end bearing2;
end constraint;

```

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Structure

1 Draw the turbine

```

begin main_body;
    name tower ;
    sec 1 0.0 0.0 0.0 0.0 ; x,y,z,twist
    sec 8 0.0 0.0 -87.6 0.0 ;

    name towertop ;
    sec 1 0.0 0.0 0.0 0.0 ; x,y,z,twist
    sec 2 0.0 0.0 -1.96256 0.0 ;

    body tower;
    inipos 0.0 0.0 0.0 ;
    body_eulerang 0.0 0.0 0.0 ;

    body1 tower last;
    body2 towertop 1;
    body2_eulerang 0.0 0.0 0.0 ;

    body1 towertop last;
    body2 shaft 1;
    body2_eulerang 90.0 0.0 0.0 ;
    body2_eulerang 5.0 0.0 0.0 ;
    body2_ini_rotvec_d1 0.0 0.0 -1.0 0.2

    body1 shaft last;
    body2 hub1 1;
    body2_eulerang -90.0 0.0 0.0 ;
    body2_eulerang 0.0 180.0 0.0 ;
    body2_eulerang 2.5 0.0 0.0 ;


    body1 blad1 last;
    body2 blad1 1;
    body2_eulerang 0.0 0.0 0.0 ;
end orientation;

begin constraint;
    begin fix0: fixed to ground
        body tower;
    end fix0;

    begin fix1;
        body1 tower last ;
        body2 towertop 1;
    end fix1;

    begin bearing2;
        name pitch1;
        body1 hub1 last;
        body2 blad1 1;
        bearing_vector 2 0.0 0.0 -1.0;
    end bearing2;
end constraint;

```

Towertop 

Tower



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Structure

1 Draw the turbine



```

name      towertop ;
sec 1 0.0 0.0 0.0      0.0 ; x,y,z,twist
sec 2 0.0 0.0 -1.96256 0.0 ;

name      shaft ;
sec 1 0.0 0.0 0.0      0.0 ; x,y,z,twist
sec 5 0.0 0.0 5.0191 0.0 ;

body1 tower last;
body2 towertop 1;
body2_eulerang 0.0 0.0 0.0;

body1 towertop last;
body2 shaft 1;
body2_eulerang 90.0 0.0 0.0;
body2_eulerang 5.0 0.0 0.0;
body2_ini_rotvec_d1 0.0 0.0 -1.0 0.2

begin fix1;
body1 tower last ;
body2 towertop 1;
end fix1;

begin bearing1;
name shaft_rot;
body1 towertop last;
body2 shaft 1;
bearing_vector 2 0.0 0.0 -1.0;
end bearing1;

```



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Structure

1 Draw the turbine



```

name      shaft ;
sec 1 0.0 0.0 0.0      0.0 ; x,y,z,twist
sec 5 0.0 0.0 5.0191 0.0 ;

name      hub1 ;
sec 1 0.0 0.0 0.0      0.0 ; x,y,z,twist
sec 2 0.0 0.0 1.5      0.0 ;

body1 towertop last;
body2 shaft 1;
body2_eulerang 90.0 0.0 0.0;
body2_eulerang 5.0 0.0 0.0;
body2_ini_rotvec_d1 0.0 0.0 -1.0 0.2

body1 shaft last;
body2 hub1 1;
body2_eulerang -90.0 0.0 0.0;
body2_eulerang 0.0 180.0 0.0;
body2_eulerang 2.5 0.0 0.0;

begin bearing1;
name shaft_rot;
body1 towertop last;
body2 shaft 1;
bearing_vector 2 0.0 0.0 -1.0;
end bearing1;

begin fix1;
body1 shaft last ;
body2 hub1 1;
end fix1;

```



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Original coordinatesystem:

Hub $\begin{matrix} x \\ y \\ z \end{matrix}$

body2_eulerang -90.0 0.0 0.0;

Hub $\begin{matrix} y \\ x \\ z \end{matrix}$

body2_eulerang 0.0 180.0 0.0;

Hub $\begin{matrix} y \\ x \\ z \end{matrix}$

body2_eulerang 2.5 0.0 0.0;

Hub $\begin{matrix} y \\ x \\ z \end{matrix}$

1 Draw the turbine

```
name      hub1 ;
sec 1 0.0 0.0 0.0    0.0 ; x,y,z,twist
sec 2 0.0 0.0 1.5    0.0 ; ;

name      blad1 ;
sec 1 0.0 0.0 0.0    0.0 ; x,y,z,twist
sec 19 -0.1201 0.0000 61.500 -0.000 ;

body1 shaft last;
body2 hub1 1;
body2_eulerang -90.0 0.0 0.0;
body2_eulerang 0.0 180.0 0.0;
body2_eulerang 2.5 0.0 0.0;

body1 hub1 last;
body2 blad1 1;
body2_eulerang 0.0 0.0 0;
```

```
begin fix1;
    body1 shaft last ;
    body2 hub1 1;
end fix1;

begin bearing2;
    name pitch1;
    body1 hub1 last;
    body2 blad1 1;
    bearing_vector 2 0.0 0.0 -1.0;
end bearing2;
```

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1 Draw the turbine


blade 2, hub 2, blade 3, hub 3
Copied and attached

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Exercise 2 Run "structure.htc"

How to start HAWC2

- 1) start dos ->  start_dos.bat
- 2) write: hawc2mb htc\"name of htc input file"

Evaluate results


- 1) Run "structure.htc"
- 2) Run  Animation.exe
- 3) Open results in ../eigenfreq/

Exercise 2 Output

- Simulation results of "structure.htc" with a fixed shaft and a bearing at the shaft

	HAWC2 10.4 fixed shaft	HAWC2 10.4 bearing shaft
Description	[Hz]	[Hz]
1st tower transverse	0.3139	0.3166
1st tower longitudinal	0.3166	0.3223
1st rotor torsion (fixed-free)	0.5943	
1st asymmetric rotor flap/yaw	0.6157	0.6149
1st asymmetric rotor flap/tilt	0.6447	0.6437
1st symmetric rotor flap	0.6804	0.6751
1st rotor edge 1	1.0010	1.0011
1st rotor edge 2	1.0145	1.0144
2nd asymmetric rotor flap/yaw	1.6124	1.6122
1st rotor torsion (free-free)		1.6612
2nd asymmetric rotor flap/tilt	1.7343	1.7343
2nd symmetric rotor edge	1.8374	1.8373
2nd symmetric rotor flap	2.4243	2.6778
3rd asymmetric flap tilt	2.7171	2.7173
3rd asymmetric flap yaw	2.7932	2.8234

Exercise 3 Run a time simulation and evaluate results

- 1) Run "sim_windap.htc" (start dos -> write: hawc2mb htc\sim_windap.htc)
- 2) Check the log file for error when running in ../logfiles/
- 3) Run  WINDAP1a.exe
- 4) Open the resultfile "sim_windap.sel" in ../res/
- 5) Evaluate results

Exercise 4 Tune the damping of the blade

- 1) Open " blade_eig.htc"
- 2) Change the number of bodies to a appropriate number (2-3 elements pr. body -> 9 bodies)
- 3) Change the damping parameters
- 4) Run " blade_eig.htc"
- 5) Redo step 4-5 until the damping is correct

Aim for 3% log.decr for the first 2 modes!

Exercise 5 Correct the sensors

- 1) Open "**sim_windap.htc**"
- 2) Add extra sensors (described in the end of the htc-File):
 - Position sensor in 50% blade span in hub coordinate system of blade 1
 - Shear force sensor in 50% blade span in hub coordinate system of blade 1
 - Position sensor to output blade twist in node 12 in blade coordinate system of blade 1
- 3) Look into the manual (page 76->) to see how the sensors are defined